

CASA 2022

 www.casa2022.org

2022 35th International Conference on Computer Animation and Social Agents

July 5-7, 2022 | Nanjing, China



TOPICS

CASA invites submissions on a broad range of topics, including but not limited to:

Computer Animation

- Motion Control
- Motion Capture & Retargeting
- Path Planning
- Procedural Modeling and Animation
- Vision-based Techniques
- Behavioral Animation

Social Agents

- Social Agents and Avatars
- Emotion and Personality
- Machine Learning
- Autonomous Actors
- Social Robots
- Inter-Agent Communication

Virtual & Augmented Reality

- Artificial Agents in Virtual Reality
- Mixed and Augmented Reality
- Population Generation for Virtual Worlds
- Virtual Cities
- Virtual Humans and Avatars
- Digital Clones

For more info, please visit:
<http://www.casa2022.org/cfp.html>

CASA is the oldest international conference on computer animation and social agents in the world. It was founded in Geneva in 1988 under the name of Computer Animation (CA). The 35th International Conference on Computer Animation and Social Agents (CASA 2022) will be held on July 5-7, 2022 in Nanjing, China.

SUBMISSION

Submission System:

<http://www.easychair.org/conferences/?conf=casa2022>

▪ Formatting Template:

LaTex: http://www.casa2022.org/tmpl_pac.zip

Microsoft Word: http://www.casa2022.org/mswrp_pac.zip

▪ Submission Guideline: <http://www.casa2022.org/sub.html>

IMPORTANT DATES

Submission Deadline	April 1, 2022
Notification of Acceptance	May 1, 2022
Registration Deadline	May 15, 2022

PUBLICATION

The conference programme will include papers for the Journal of Computer Animation and Virtual Worlds (SCI & SCIE) published by Wiley and those for the conference proceeding.

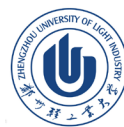
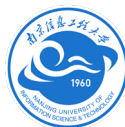
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Co-sponsor



Co-organizer

